WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

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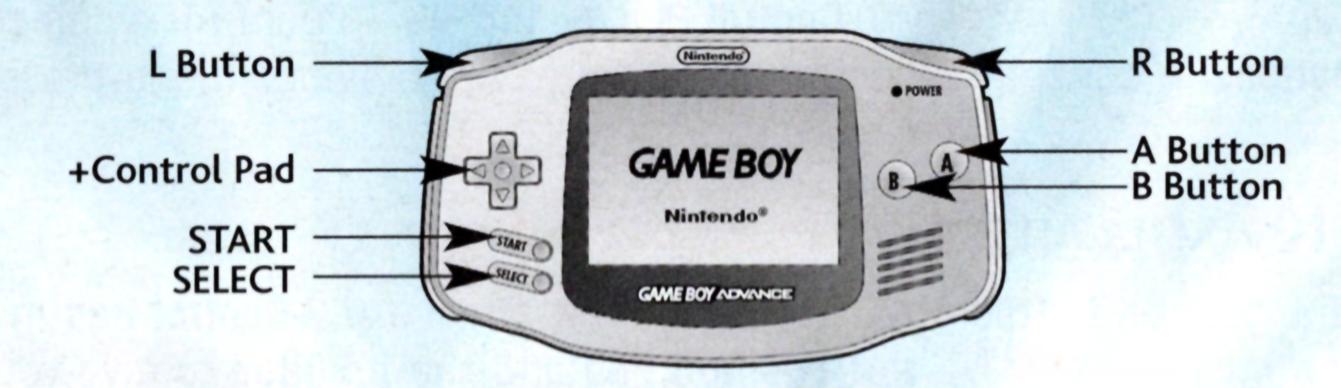
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GETTING STARTED

- 1. Switch the Nintendo® Game Boy® Advance system OFF. Never insert or remove a Game Pak while the Game Boy Advance is ON.
- 2. Insert the *Beyblade™: Ultimate Blader Jam* Game Pak into the slot on the Game Boy Advance. Press firmly to ensure the Game Pak is correctly inserted.
- 3. Switch the Game Boy Advance ON. The title screen should appear. If the title screen fails to appear, return to step 1.
- 4. Press START to enter the Main Menu.

Note: For multiplayer games, link two Game Boy Advance systems (each with a Beyblade™: Ultimate Blader Jam Game Pak) via a Game Boy® Advance Game Link® Cable. See "BBA Multiplayer Tournament" on page 9 for details.

GAME CONTROLS



CONTROL	ACTION
+ Control Pad + A Button	Speed Boost / Attack
B Button	Brake / Defend
+ Control Pad	Move
L Button	Bit Beast Attack
START	Pause

MENU NAVIGATION

To move through menus, press the **+Control Pad** \triangleright and \triangleleft . To confirm a selection, press the **A Button**. To cancel a selection or return to the previous menu press the **B Button**.

BASIC NAVIGATION

Beyblades can move and attack in eight directions. Press the +Control Pad in the direction you want to move. Use the +Control Pad and the A Button to give yourself a speed boost which can also be used to charge an enemy. Pressing the A Button will use some Spin Speed.

TIP: A Beyblade is a difficult thing to master, so watch your Spin Speed! If you lose Spin Speed then the Beyblade will be difficult to control. You will lose Spin Speed for just hitting walls — so be careful!

MAIN MENU



VFORCE ADVENTURE

Follow the Bladebreakers through new VFORCE Adventures. Battle through more than 50 rounds and multiple boss arenas. Win and collect new Beyblades and Bit Beasts for your Beycollection. Go even further and become the ultimate Beyblade champion!

To start, select which round you want to play from the list of unlocked rounds. Press the **+Control Pad** \triangleright or \triangleleft to select a round to play. Once you've chosen a round, press the **A Button** to start the game.

Your aim is to reach the finish area at the end of the level. Along the way find Collectables, face enemy Beyblades and battle bosses. You can use your Bit Beast against them... if you can harness the power!

If you defeat an enemy you may also win their Bit Beast, which may be added to your Beycollection. Beyblades can also be collected. Go to your Beycollection at any time to see what you have in there.

You WIN if:

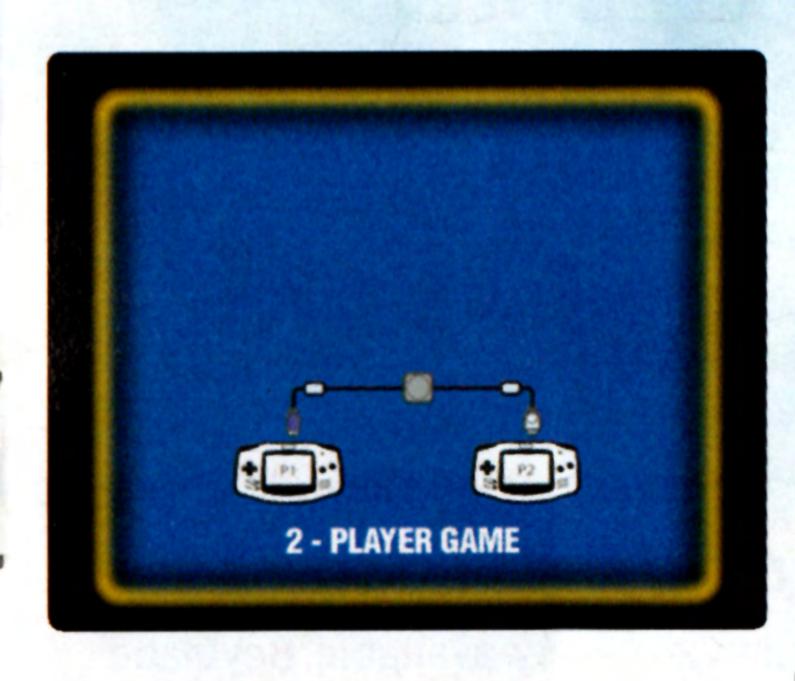
- You reach the level exit
- You knock an enemy Beyblade off the level (during a boss battle)
- The enemy spins down (during a boss battle)
- You win a boss battle

You LOSE if:

- You lose all of your Spin Speed
- You get knocked off the level
- You fall off a level
- You lose a boss battle

TIP: There are many secret hidden routes and Collectables available throughout the levels, so master the control of your Beyblade to find all Beyblades and Bit Beasts. See what you can find to help you along your way! Try to beat the game's Par Times for all the levels in an episode to unlock the bonus level for that episode. Press the **A Button** for the speed you need to beat the Par Time.

BBA MULTIPLAYER TOURNAMENT Linking Game Boy Advance Systems



Switch OFF Game Boy Advance systems before connecting the Game Boy Advance Game Link Cable. Connect the Game Link Cable to each of the systems. Insert a *Beyblade: Ultimate Blader Jam* Game Pak into both systems. Switch both systems ON.

Multiplayer mode allows you to play two different types of games with a friend. Each player will get the chance to select a Beyblade and then *Beyblade: Ultimate Blader Jam* will ensure both systems are correctly linked. Player 1 will then be able to select the BBA Multiplayer Tournament Game Mode, the number of rounds to play (1, 3, 5, 7, or 9), and the Round on which to play.

Game Modes

Battle: You must knock your opponent off the level to win. Use any Spin Charges before your opponent does, to gain the advantage. Try to knock your opponent into walls, or onto Speed Ups to win.

Race: You must reach the finish area before your opponent to win. Try to find shortcuts during the round, and use them to your advantage.



BEYCOLLECTION

Collectables and defeating bosses or enemies throughout VFORCE Adventure mode. Any collected Bit Beasts or Beyblades will be added to your Beycollection if you complete the level. The Beycollection is a kind of scrapbook, allowing you to view the name and image of each collected Bit Beast, Beyblade, or character.



BEYWORKSHOP

Here you can view every available Beyblade in your Beycollection. Press the **+Control Pad** ▶ or ◀ to view a Beyblade. Press the **+Control Pad** ▲ or ▼ to view specific component statistics.

Beyblade Categories

Each Beyblade fits in one of four category types. These form the basis of how each Beyblade performs, and how they battle other Beyblades with different statistics.

Attack: Roams around the stadium to get the best shot at its opponent.

Defense: Generally stays in one place and defends its ground.

Endurance: Packs extra spinning power, and can out-spin other types.

Combination: Provides steady motion for a well-planned attack.

Beyblade Parts

Each Beyblade has five parts, which determine how it will perform in battle:

Attack Ring: Determines attack type and strength.

Weight Disk: Determines balance and spin.

Spin Gear: Determines the top's spin direction.

Blade Base: Determines movement patterns in the arena.

Bit Chip: Determines the top's spirit.

GAME OPTIONS

Here you can change and save various options that affect the game:



Audio: Adjust the sound effects and music volume.

Credits: View the credits list for *Beyblade: Ultimate Blader Jam.*

Save Game: Save your current progress and options setup.

Note: This will overwrite any previously saved game.

Controls: Select 2D or 3D controls.

PLAYING THE GAME

LAUNCHING

A good launch is the key to success in both VFORCE Adventure and BBA Multiplayer Tournament modes. Your Beyblade begins each level at the start point. Watch the Rip Cord Meter. As it nears the end of the gauge, press the **A Button** to set your Spin Speed and launch your Beyblade.

The closer the gauge is to the end when you press the **A Button**, the more Spin Speed your Beyblade will have. You have a limited time to hit the perfect launch. If you do not launch within the time limit, your Beyblade will automatically launch.

TIP: If you manage to hit the end of the Rip Cord Meter, you will achieve a "Perfect" Rip. Not only will you have perfect Spin Speed, but you will also fully charge your Bit Charge Meter.

CONTROLLING YOUR BEYBLADE

Press the **+Control Pad** in the direction you want to move.

The key to the game is to keep good control of your Beyblade at all times. Your Beyblade is very stable while the Spin Meter is green and flashing white. Beyblades are slightly unstable when the meter is just green. When the meter is red, your Beyblade is very unstable, and as the meter flashes red you will lose Spin Speed and ability to control the Beyblade.

Along your way, you will see various tiles that affect your Beyblade's behavior. One important object is a Spin Charge. If you hit one of these, your Spin Speed will increase to max! If you hit a wall or enemy Beyblade, your Spin Speed will decrease.

A tutorial is available in VFORCE Adventure mode that will help you along your way.

TIP: Always try to learn the levels that you play. This is the key to success when trying to beat the Par Times.

ATTACKS

The two main types of attack are Charge Attacks and Bit Beast Attacks.

Charge Attacks are activated by holding the **+Control Pad** in the direction you wish to charge and pressing the **A Button**. If your Bit Charge Meter is full and flashing, you can use your Bit Beast Attack by pressing the **L Button**.

CHARGING & BIT BEASTS

You can attack an enemy by ramming into it, or by using your Bit Beast Attack.

To use your Bit Beast, you must first fill the Bit Charge Meter. You can charge it by defeating other Beyblades. Each enemy you destroy adds 1 point to your Bit Charge Meter. Each time the enemy beats you, you lose one point from your Bit Charge Meter. Get 5 points and you can use your Bit Beast Attack when you are close to an enemy.

You can get a full Bit Charge Meter by starting the round with a "perfect" rip (the Rip Cord Meter is completely full when you press the A Button).

To unleash a Bit Beast Attack, simply press the **L Button** when your Bit Charge Meter is flashing. The Bit Charge Meter will flash when an enemy is in range.

This list shows the behavior of each character's Bit Beast attack:

Max – Metal Ball Defense

Spin Down: Causes the opponent to lose all spin.

Ray – Tiger Claw

Suicide: Causes the opponent to run away from the player for 10 seconds, and possibly fall off the level.

• Tyson - Phantom Hurricane

Random Flight / Throw: Throws the opponent wildly into the air, losing some spin, and likely falling off the level.

Kai – Fire Arrow

No Recharge: Prevents the opponent from recharging spin, making them prone to attack, and takes away some spin speed.

If your Beyblade runs out of Spin Speed or falls off a level, your Bit Charge Meter will be reduced by one point.

DEFENDING ATTACKS

Press and hold the **B Button** to defend against an incoming attack. This makes your Beyblade less vulnerable to attack, as long as you hold the **B Button**. Your Spin Meter will drop as you hold the defend move, so you must use it carefully during battles.

TIP: You can also use the defend button as a brake, which may help you across difficult or tricky areas as you move around.

SAVING & LOADING

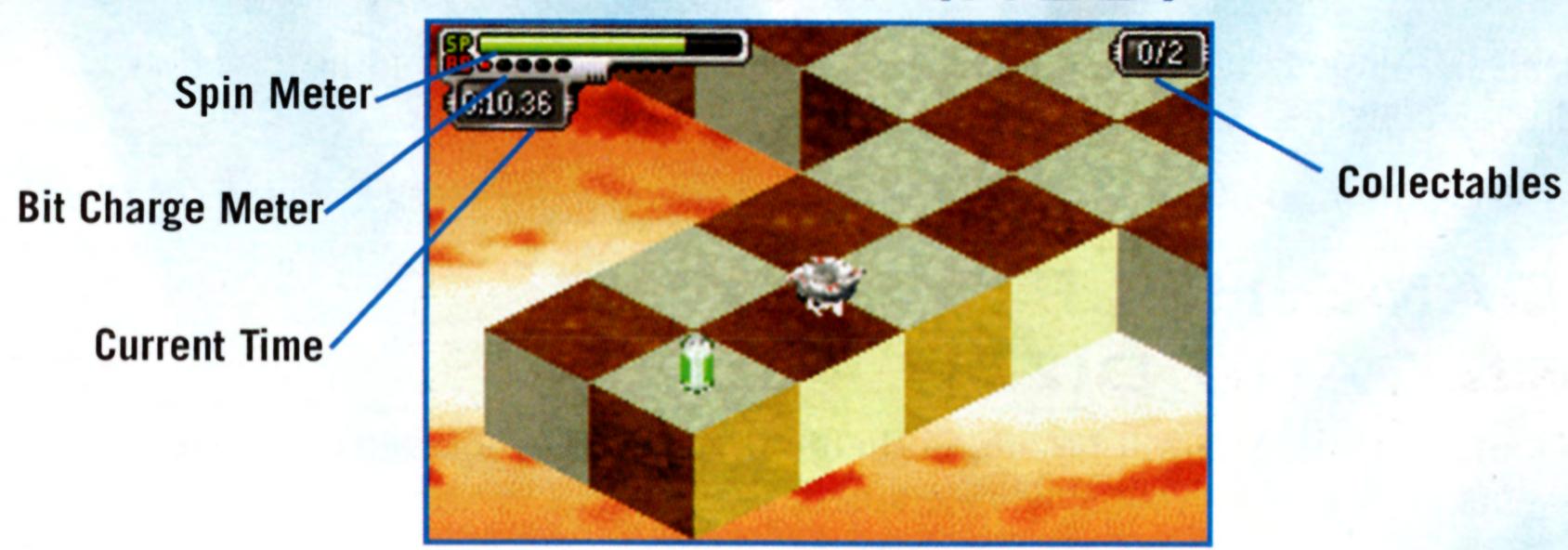
After selecting VFORCE Adventure mode you will have a choice of three options:

CONTINUE GAME: Carry on playing your current game.

NEW GAME: Start a new game. **Note:** When starting a new game for the first time, you will only have the option of continuing a game or starting a new game. The load game option will appear if there is a previously saved game available.

LOAD GAME: If this option appears you can load a previously saved game. **Note:** After playing a round you will have the option to save your game. Don't forget that you can also save your game from the Options screen at any time. Saving overwrites any previously saved game.

HEADS-UP DISPLAY (HUD)



Spin Meter: Indicates how much Spin Speed you have left. If the meter reaches zero, then your Beyblade stops spinning, and you will have to start the level again. Maximum indicates full Spin Speed, which gives you a better chance of defeating an enemy Beyblade or completing the level.

The harder you Let It Rip! at the beginning of the round, the better your chances of completing it successfully.

Bit Charge Meter: This indicates your Bit Beast charge. This must be fully charged to unleash, and once unleashed the charge meter will return to zero.

Current Time: This indicates the length of time you have played the round.

Collectables: This indicates the number of Collectables available and how many you have already collected.

TIP: Messages that appear throughout the game tell you many things. Watch for them!

IN-GAME HELP KENNY AND DIZZI

Throughout the game you will be offered help on how to play the game, or level components which affect your Beyblade's behavior.

A self-described nerd, Kenny never goes anywhere without his trusty laptop. That's where he has amassed every known statistic on Beybladers and their Beyblades.

Kenny can call up in an instant a player's ranking or, with a few quick keystrokes, a detailed analysis of the mechanical workings on any Beyblade in existence. Although Kenny possesses zero talent in the athletic department, he is a valuable asset to his team-mates. Kenny's Bit Beast is Dizzara ("Dizzi"), who, due to a freak power surge, has become trapped in his laptop computer. As such, she has knowledge of all the other Bit Beasts, including their strengths and weaknesses. Kenny and Dizzi can guide and help you, giving tips and tactical breakdowns.

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Note: In the event we must send you a Hint Sheet, FAQ document, patch or update disc via E-mail, we may require verifiable consent from a parent or guardian in order to protect children's privacy and safety online. Consent Forms are available at the web site listed above.

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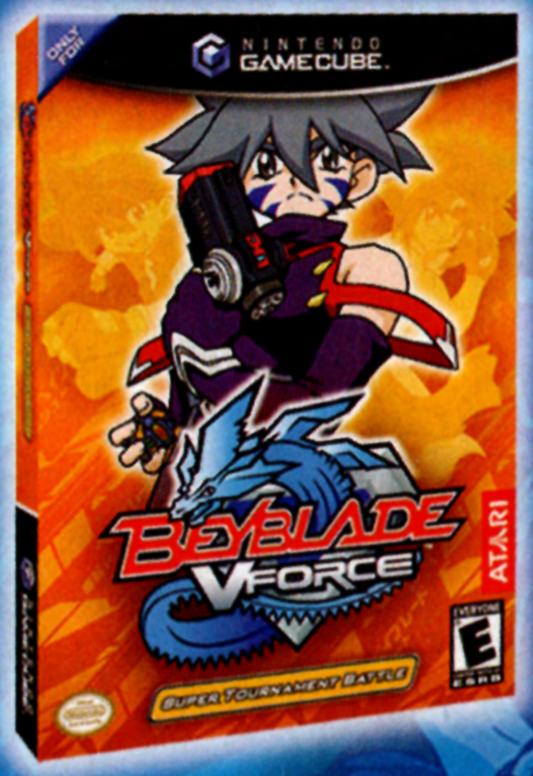
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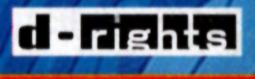




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